**🎮 Activity 3: Values in Action – Decision-Making Scenario**

**🎯 Activity Introduction (Voice-Over)**

"Everyday life gives us tough choices. In this activity, you will face different situations and see how values guide your decisions."

**🛠️ Developer Guide Instructions**

* Create **four scenarios** with four labelled choices each (A, B, C, D).
* Each choice must be clickable and reveal:
  + The **value demonstrated**
  + The **outcome**
  + **Specific facilitative feedback** (correct or incorrect)
* Allow learners to retry or explore alternative responses.
* Use **tables with icons** for clarity.

**📱 Learner Instructions (On Screen)**

Read each scenario carefully. Select one response (A, B, C, or D). Your choice will reveal the value demonstrated and the outcome of your decision.

**💡 Hints (On Screen)**

* "Integrity means honesty, even when it is difficult."
* "Empathy means trying to understand another person’s feelings."
* "Responsibility is shown when you take action to solve problems."
* "Respect is reflected in how you treat others fairly."

**🧱 Activity Content**

**📘 Scenario 1: A learner sees a classmate cheating in an exam**

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| --- | --- | --- | --- |
| **Choice** | **Response** | **Value Demonstrated** | **Outcome** |
| A | Report to teacher immediately | Integrity | Shows honesty but may damage friendship |
| B | Ignore the behaviour | Avoidance | Protects peace temporarily but allows dishonesty |
| C | Talk to classmate privately | Empathy and Courage | Learns reasons, offers help, prevents future cheating |
| D | Join in the cheating | Dishonesty | Gains marks unfairly but risks punishment |

**Feedback**

* A → ✅ "Good. Reporting shows honesty, but it may harm your friendship. Think about whether a private approach could help first."
* B → ❌ "Not the best choice. Ignoring allows dishonesty to continue."
* C → ✅ "Excellent. Talking privately shows empathy and courage. You help your classmate while protecting honesty."
* D → ❌ "This choice is dishonest. It may seem easy, but it risks your integrity and can bring punishment."

**📘 Scenario 2: A group member refuses to do their share of a project**

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| --- | --- | --- | --- |
| **Choice** | **Response** | **Value Demonstrated** | **Outcome** |
| A | Take over all the work alone | Responsibility but Lack of Fairness | Work is done but unfair burden on one learner |
| B | Blame them loudly in front of others | Disrespect | Creates conflict and weakens teamwork |
| C | Invite them to share ideas privately | Respect and Empathy | Learner explains struggles and begins to contribute |
| D | Report the issue to the teacher calmly | Responsibility and Integrity | Teacher supports fair sharing of work |

**Feedback**

* A → ❌ "You showed responsibility, but it is unfair to take all the work. Teamwork requires balance."
* B → ❌ "This creates disrespect and weakens trust. Blaming loudly is not the best solution."
* C → ✅ "Correct. Respecting the learner and asking privately helps solve the problem."
* D → ✅ "Good. Reporting calmly to the teacher shows responsibility and fairness."

**📘 Scenario 3: You find lost money in the school corridor**

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| --- | --- | --- | --- |
| **Choice** | **Response** | **Value Demonstrated** | **Outcome** |
| A | Keep the money | Dishonesty | You gain now but lose trust if discovered |
| B | Ask around if anyone lost it | Responsibility and Respect | Builds trust but may not find owner |
| C | Give it to the teacher | Integrity | Ensures money reaches rightful owner |
| D | Spend it with friends | Irresponsibility | Temporary gain but long-term guilt or punishment |

**Feedback**

* A → ❌ "This is dishonest. Keeping what is not yours harms trust."
* B → ✅ "Good choice. Asking around shows responsibility, even if you cannot find the owner."
* C → ✅ "Excellent. Giving the money to the teacher is honest and responsible."
* D → ❌ "This is irresponsible. Spending what is not yours will bring guilt or punishment."

**📘 Scenario 4: A new student is sitting alone during lunch**

|  |  |  |  |
| --- | --- | --- | --- |
| **Choice** | **Response** | **Value Demonstrated** | **Outcome** |
| A | Sit with them and introduce yourself | Empathy and Friendship | Student feels welcomed and included |
| B | Laugh at them with friends | Disrespect | Hurts the student and isolates them more |
| C | Do nothing and continue with your group | Avoidance | Problem is ignored, loneliness remains |
| D | Invite them to join your group | Inclusion and Respect | Student feels accepted and part of the school |

**Feedback**

* A → ✅ "Well done. Sitting with the student shows empathy and kindness."
* B → ❌ "This is disrespectful. Making fun of someone increases loneliness."
* C → ❌ "Doing nothing does not help. The student will remain isolated."
* D → ✅ "Good choice. Inviting them to your group shows respect and inclusion."

**🔚 Activity Conclusion (Voice-Over)**

"Every choice you make reflects your values. Acting with honesty, empathy, respect, and responsibility builds trust and strengthens your personality."